

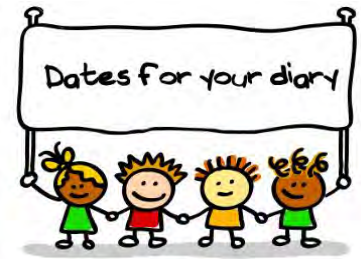
Year Two Curriculum Parent Newsletter Term 3 2023

During this term Year Two will be completing the following work in each curriculum area. We are looking forward to your ongoing support.

Debbie Rodriguez, Maria Churack and Nicole Sibbald

Important dates to remember:

- Week 1 Tuesday July 18th - Term Three commences for students
- Week 2 Wednesday July 26th - Grandparents Mass
- Week 4 Tuesday August 8th - St Mary of the Cross School Mass 9am
- Week 5 Tuesday August 15th - Assumption of the Blessed Virgin Mary School Mass 9am
- Week 5 Wednesday August 16th - Science Show Incursion
- Week 5 Friday August 18th - Staff PD Student Free Day
- Week 6 Monday August 21st - Student Free Day
- Week 6 Friday August 26th - Book Week Parade
- Week 7 Monday August 28th - Year Two Excursion to Herdsman Lake
- Week 7 Friday September 1st - Father's Day Sausage Sizzle and School Mass
- Week 9 Wednesday September 13th - Open Night 5-7pm
- Week 10 Friday September 22nd - End of Term Three



RELIGION:

✠ Prayer:

Students will explore the importance of prayer. Through examples from the Bible, students will learn how Jesus prayed alone and with others and how people need to take the time to do the same.

✠ Reconciliation:

Students will explore how people are guided to follow rules (the Commandments) in order to live in loving relationships with God and others. These rules help people to learn and understand what is needed to be safe, healthy and secure.

✠ Special Feasts: Mary of the Cross, Assumption of the Blessed Virgin Mary

✠ Students will learn the significance of these feasts.



ENGLISH:

Spelling: Develop phonetic and decoding skills using the Sounds Write program.

Reading: Develop oral language and comprehension skills in levelled small groups using Sheena Cameron strategies.

Forms of Writing:

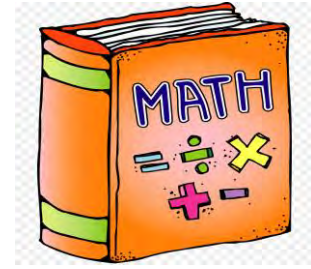
- Narratives: Talk for Writing model using spoken activities to develop writing skills. Students will learn 'Wilbur's Great Escape' text as their model.
- Reports: Talk for Writing model guiding students to write a dragon report after learning the model text 'The Rainbow Dragon'.
- Poetry: Using a Talk for Writing process to create Simile and Diamonte poems using adjectives, nouns, and verbs.



MATHEMATICS:

Key Concepts: **Number and Algebra**

- Solve subtraction problems using a range of strategies
- Grouping objects into equal sets to introduce division
- Exploring halves, quarters and eighths of shapes and collections
- Counting and ordering small collections of money
- Fluency of number facts and recall of times tables (2x, 5x, 10x)



Key Concepts: **Measurement and Geometry**

- Compare and order objects based on their length and area

INQUIRY LEARNING/DESIGN TECHNOLOGIES: 'Wetlands'

Students will select a wetland creature to investigate and present a project on. Students will have autonomy over their inquiries about their creature and how they present their findings.

SCIENCE: 'Physical Science - Water and Push and Pull'

The first half of term 3, students inquire about the ways we use one of Earth's most precious resources - water. They explore the water cycle, use of water in different occupations, and suggest ways to conserve water. Later in the term, students learn about the forces of push and pull and how they work in water and in the air.

HEALTH: 'Keeping Safe'

Students will explore the Keeping Safe Program which focuses on the four topics of 'The Right to be Safe, Relationships, Recognising Abuse and Protective Strategies'.

ABORIGINAL STUDIES:

During the Aboriginal Studies unit, students will be using research techniques to explore the beliefs and customs of Aboriginal People in relation to the Aboriginal flag, Welcome to Country, the land and food. The students will use a variety of ways to display their findings.



MUSIC:

This term in Music, the children will be exploring 'The Magic Island', performed by the Tasmanian Symphony Orchestra. We will be identifying specific elements of music and how they communicate mood and meaning.

DIGITAL TECHNOLOGY:

Students will practise using digital systems to represent simple patterns in data in different ways and design solutions to simple problems using a sequence of steps and decisions. They will develop these skills through apps like Code Spark, Popplet, Chatterpix and Pic Collage.

ART:

Students will complete a variety of art activities using different strategies and materials to enhance their creativity. They will further develop their fine motor control when manipulating brushes, scissors, sharpies and other art tools.